

Planned half term	Year 6	Subject focus	Memorable experience	We are reading	English	Geography	Art	Computing	PE	Mathematics	RSHE (SCARF / Ten Ten)	MUSIC
Spring 2	ID	Science Evolution and Inheritance Classification	Meet John Doe	Wonder RJ Palacio The Island - Armin Greder The Boy at the Back of the Class - Katherine Rundell	Discussion texts Journalistic texts Persuasion - letter writing Narrative: Setting Description Narrative account Character dialogue	Traffic and Noise survey around school grounds	Other artists: Andy Warhol Picasso	Work with more complex variables Use various forms of input and output Use property values and parameters to store information about objects	Hockey Tennis	Measurement -conversion Area and Perimeter Ratio Shape - circles Statistics - Pie Charts		
Knowledge		To know that some characteristics are inherited, and some are adaptive To describe characteristics that they have inherited and those that are adaptive To know and recognise that there are variations between individuals within a species To know who Charles Darwin was and to simply explain what he noticed and how this developed his theory of evolution To describe how some organisms have evolved and adapted to their habitat To create a classification key using physical features that contribute to ID			To write a discussion text linked to a subject important to them, e.g., mobile phones in school, should SATS be banned ... To write a newspaper report To write narrative account from point of view of different characters To write a journey story, inspired by Charles Darwin's journey on The Beagle	To describe the identity of the local community To create a sketch map of our local area To know how to use 6 figure grid references To know how to carry out an traffic survey and draw conclusions	To know who Andy Warhol and Picasso are To recognise their artwork To create self-portraits in style of Picasso / Warhol	To know how to detect and pass on parameters to make some fun and challenging games To combine randomness with object properties to make a tricky bird game	To choose, develop and implement a range of hockey strategies and tactics to attack and defend To know how to perform a lob and backhand shot To choose when to use the most appropriate shot in tennis games To begin to score a tennis game			
Essential Skills		-recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago -recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents -identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution. - create classification keys			Identify how language, structure and presentation contribute to meaning. Write effectively for a range of purposes and audiences, selecting the appropriate form and drawing independently on what he/she has read as models for his/her own writing. Draft and write by selecting appropriate grammar and vocabulary, understanding how such choices can change and enhance meaning. Draft and write narratives , describing settings, character and atmosphere Integrate dialogue to convey character and advance the	-Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies. -Use 6 figure grid references -traffic study in area around school -undertake traffic	To look at and talk about the work of other artists To adapt and refine their work to reflect and refine their work to reflect their view of its purpose and meaning -To create a collage illustrating own identity -To arrange and re-arrange colours, shapes, images, textures for effect	-Complete <u>Espresso Unit: More Complex variables</u> -Recognise when to use a variable to achieve a required output -Use a variable and operator to stop a program <u>Espresso Unit: Object Properties</u> -use different inputs to control an onscreen action and predict what	HOCKEY: -To choose and implement a range of strategies and tactics to attack and defend -To combine and perform more complex skills at great speed -To recognise and describe good individual and team performances -To suggest, plan and lead a warm-up as a			

					<div>action</div> <div>Link ideas within and across paragraphs using a wider range of cohesive device</div> <div>Use layout devices</div> <div>Use brackets, commas and dashes to add parenthesis</div> <div>Use semi-colon to mark independent clauses</div> <div>Use the range of KS2 punctuation accurately</div> <div>Use subordination and relative clauses</div>	<div>study and street/noise survey</div> <div>-collate data, analyse and draw conclusions</div> <div>-ask geographical questions</div> <div>Compare roads</div>		<div>will happen</div> <div>-Use logical reasoning to detect and correct errors in algorithms</div>	<div>small group</div> <div>TENNIS:</div> <div>-Develop backhand shots</div> <div>-introduce the lob</div> <div>-begin to use full tennis scoring systems</div> <div>-continue developing doubles play and tactics to improve</div>			
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