English

Organise ideas in logical sequence creating links between paragraphs. Use features of layout such as text boxes, subheadings and captions for a tourist brochure. Proof read and up level work checking spelling and grammar and use a thesaurus to expand vocabulary. Plan and write diaries, stories Non-chronological reports and speeches.

Reading

Find and record information from nonfiction developing note taking skills using bullet points. Read and discuss Native American legends. Discuss words and phrases that capture a reader's imagination Make inferences about characters feelings.

Geography:

Compare how areas of the world have capitalised on their physical or human features Locate the states within the USA. Find out where Native American tribes lived and how they used natural resources for shelter food and transport. Find out about the Mississippi and Missouri rivers.

Computing:

Logo and online safety Learn common commands and constructs of the Logo programming language. • Develop ability to compose algorithms for drawing mathematical structures and turn these into Logo code.

PE

To develop throwing and catching skills to apply in a competitive context

Develop a range of tactics for a game context

Identify positions and their roles in team game eg relay; rounders

Mathematics

Convert between units of time. 12 and 24 hour clock Statistics - interpretation of pictograms, bar charts and tables Geometry - properties of shapes

Position and direction, describe coordinate positions and translations

<u>Music</u> Explore pulse rhythm and pitch through learning the song Blackbird by The Beatles.

Listen to Native American Music and discuss instruments played.

Summer term Year 4



History

Use a range of source materials to find out about Native American Tribes. Research what happened when Christopher Columbus first met the Native Americans. Explain the words discrimination and stereotype. Find out about the Battle of Little Horn and the Beaver Wars Listen to Chief Seattle's speech from 1854. Find out who invented electricity.

Science : Electricity

Name devices that use electricity. Learn circuit symbols. Construct a circuit using a range of components and switches. Sort out and classify materials that are conductors and insulators. Predict which materials will be insulators. Test how different circuits affect the brightness of a bulb.

French:

Family, clothes challenge, French food :Design a French Menu, Cut out labels from French Foods, Research Famous French Chefs, Cook/Buy and photograph some French food to taste,

RE: Pentecost and Mission

Explore the handing on of faith through the work of the apostles, saints and ourselves.

Research either Sikhism or Hinduism. Compare beliefs and festivals to those of Christianity.

Vocabulary - Good News, word of Christ Clothes of love Holy Spirit

Art/DT :

Measure and weigh ingredients for cooking.

Make a model longhouse from natural materials

Design and make a dream catcher, add

embellishments and decorations. Practice weaving
using wool or thread or sticks and grass.

Design and make a totem pole.